

## **PART II – GENERAL LEGISLATION**

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### **Chapter 92 – Games of Chance – Reserved**

[This law has not yet been adopted. It is inserted here to allow for its review by the Board of Trustees and its possible enactment, as well as integration into this part of the Code as Ch. 92]

#### **Article I Games of Chance**

**Sections 92-1 – 92-5**

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#### **Article I Games of Chance**

##### **Section 92-1 – Authority – Title**

This chapter is enacted pursuant to the authority of Article 9-A of the General Municipal Law of the State of New York and shall be known as the "Games of Chance Law of the Village of Marcellus."

##### **Section 92-2 – Definitions**

The words and terms used in this chapter shall have the same meanings as such words and terms are used in Article 9-A of the General Municipal Law of the State of New York.

##### **Section 92-3 – Authorization – Restrictions**

A. Games of chance may be conducted in the Village of Marcellus, New York, by an authorized organization, after obtaining a license therefor, in accordance with the provisions, requirements and limitations of Article 9-A of General Municipal Law, the rules and regulations of the New York State Racing and Wagering Board and this chapter.

B. The conduct of games of chance on Sundays is authorized, except as otherwise restricted in Article 9-A of the General Municipal Law.

##### **Section 92-4 – Enforcement**

The powers and duties as set forth in Subdivision 1 of § 194 of the General Municipal Law shall be exercised by the Chief of Police of the Marcellus Police Department as the chief law enforcement officer of the Village of Marcellus, New York.

##### **Section 92-5 – When effective – Referendum**

This chapter shall take effect immediately upon filing with the Secretary of State after approval by the voters of the Village of Marcellus, New York, voting thereon at an election to be held pursuant to the provisions of § 188 of the General Municipal Law.

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